




Defensive and Competitive Bidding
Overcalls (Style; Responses; Reopening)
Maybe weak overcall on one-level. Constructive on 2-level After P's overcall: Overcall in enemys suit = good raise
1 NT overcall (2ND/4TH; Responses; Reopening)
15-18 System on
Jump Overcalls (Style; Responses; Unusual NT)
Weak, Marmci
Direct and Jump Cue Bids (Style; Responses)
Michael's
VS. NT (vs. Strong/Weak; Reopen: PH)
X= spade + another suit (Maybe heart) 2clubs/diamonds = suit + heart 2heart = natural 2spade=natural 2NT=minors
VS. Preempts (Doubles; Cue bids; Jumps; NT bids)
Take-out double. Jump 4♣♦ =suit + major
VS. Artificial Strong Openings
X=suit
Over Opponents' take out double
Xx=(9) 10+, 1 suit forcing, 2 Cl=system on, 2DHS= Not forcing

Leads and Signals			
Opening Leads Style			
	Lead	In Partner's Suit	
Suit	3 rd -5 th =odd; 2-4 th -6 th =even	3 rd -5 th =odd; 2-4 th -6 th =even	
NT	invited	3 rd -5 th =odd; 2-4 th -6 th =even	
Subseq			
Leads			
Lead	Vs. Suit	Vs. NT	
Ace	AK/AK _x /AK _{xx} (x)	AK/AK _x /AK _{xx} (x)	
King	KQ/KQJ(x)/KQT(x)	KQ/KQJ(x)/KQT(x)	
Queen	AQJ(x)/QJ(x)/QJT(x)	AQJ(x)/QJ(x)/QJT(x)	
Jack	HJT(x)/JT(x)	HJT(x)/JT(x)	
10	HT9 _x /AQT(x)/T9 _x	HT9 _x /AQT(x)/T9 _x	
9	H9 _x /9 _{xx} /T9	H9 _x /9 _{xx} /T9	
X	H _{xxx} /HT9 _x /x _{xxx} (x)	H _{xxx} /HT9 _x /x _{xxx} (x)	
Signals in order of priority			
	Partners lead	Declarer	Discarding
Suit:	Enc/Weakness	Distribution	Enc/Weakness
2 nd	Distribution	Lavinthal	Distribution
3 rd	Lavinthal		Lavinthalo
NT:	Enc/Weakness	Smith	Enc/Weakness
2 nd	Distribution	Distribution	Distribution
3 rd	Lavinthal	Lavinthal	Lavinthal
Signals (including Trump's): Low - enc Smith small card. Trump signals: Echo and Lavinthalish			
Doubles			
Takeout Doubles (Style; Responses; Reopening)			
Need not to have opening-strength with good distribution			
Special, Art and Comp Dbl/Rdbl's			

System Card		
		
WBF		NBF
Category	Green	
EC 2024		
Norway mix		
Players	Ingunn Uran	Haldor Sunde
System Summary		
General Approach and Style		
2-over-1		
Special bids that may require defence		
Special forcing pass sequences		
Important notes that don't fit		
Walsh 2Cl-resp. after 1M=3-card sup. Or nat. 2-over-1		
Psychics		
rare		

Opening	Art	Min. #	Neg. D. through	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		3	3♠		2♣=natural GF, 2♦=invite in club, 2♥♠=weak, 3♣=natural 5-9 HCP 3♦♥♠=void	Walsh, xy(z)	Not inverted minor
1♦		3	3♠		2♣=natural GF, 2♦=natural GF, 2♥♠=weak, 3♣=invite in diamonds 3♦ natural 5-9 HCP 3♥♠=void	Xy(z)	Not inverted minor
1♥		5	3♠		2♣=3-card-support or natural 2-over-1. 2NT=Jacoby GF, 3♥=limit, 2♠,3♣♦=mini-splinter, 3♠4♣♦=void	Xy 1♥-2♣,2♦=addition	2♣=Drury, 3card-support 2♦=Drury,4-card support
1♠		5	3♠		2♣=3-card-support or natural 2-over-1. 2NT=Jacoby GF, 3♠=limit,3♣♦♥=mini-splinter, 4♣♦♥=void	1♠-2♣,2♦=addition	2♣=Drury, 3card-support 2♦=Drury,4-card support
1 NT				15-17	Stayman, 2♦♥Transfer, 2♠Transfer to minor. 3Level=natural slam-try. 4♣♦ transfer to ♥♠	Smolen	
2♣	X			20-21NT or forcing strength	2♦=Waiting, 2♥♠to play if 20-21NT, 2NT= both minors X= 0-4 HCP if opponents bid	3♣ Second negative	
2♦		6		5-10	2NT=conventional. New suit from opener shows side-strenght		
2♥		6		5-10	2NT=conventional. Ask for singleton		
2♠		6		5-10	2NT=conventional. Ask for singleton		
2 NT				22-23	Puppet, Transfer, 3♠=slam try with both minors, 4♣♦=transfer to ♥♠, 4♥♠ slam try with ♣♦	Slam Conventions	
3x		7 (6)		3-9 Preemptive			
3NT				Running minor. To play in 3.4 p			
4♣,♦		7		Preemptive			
4♥,♠		7		Preemptive			
4NT				Asking for Aces	5♣=Zero 5♦♥♠Ace in that suit 5NT=2 Aces		